

## *Raquel's Storyboard*

### Scenario

Raquel is looking for a meaningful social event where she can connect with others beyond surface-level interactions.



- **Context:** Raquel is at home scrolling on her phone after work.
- **User Action:** She searches for local social events and clicks on the Real Talk website.
- **System Response:** The homepage loads with warm colors, inviting imagery, and a clear message about connection and conversation.
- **Emotional State:** Curious and interested



- **Context:** Raquel is browsing the homepage.
- **User Action:** She reads the description and scrolls through featured content.
- **System Response:** She sees information about the purpose of Real Talk and highlights of past events.
- **Emotional State:** Engaged and reassured

### Frame 3: Viewing Events Page



- **Context:** Raquel wants more details.
- **User Action:** She clicks on the “Events” page.
- **System Response:** A list of upcoming gatherings appears with dates, times, and descriptions.
- **Emotional State:** Excited and optimistic

### Frame 4: Deciding to Attend



- **Context:** Raquel finds an event that fits her schedule.
- **User Action:** She clicks RSVP or “Join the Conversation.”
- **System Response:** A confirmation or sign-up interface appears.
- **Emotional State:** Confident and motivated

### Frame 5: Outcome



- **Context:** Raquel has completed her RSVP.
- **User Action:** She saves the event details.
- **System Response:** Confirmation message displayed.
- **Emotional State:** Looking forward to attending and feeling connected

## *Tanzir's Storyboard*

### Scenario

Tanzir is hesitant but curious about attending a Real Talk event and wants to understand what to expect.

### Frame 1: First Impression



- **Context:** Tanzir is on his laptop after work.
- **User Action:** He clicks a link to the Real Talk website shared by a friend.
- **System Response:** The homepage displays a welcoming design with clear messaging.
- **Emotional State:** Skeptical but curious

## Frame 2: Learning About Real Talk



- **Context:** Tanzir wants more clarity.
- **User Action:** He navigates to the “About” page.
- **System Response:** The site explains the mission, purpose, and environment of the gatherings.
- **Emotional State:** More comfortable and informed

## Frame 3: Checking Event Desigs



- **Context:** Tanzir is deciding if it's worth attending.
- **User Action:** He visits the Events page and reads descriptions.
- **System Response:** Clear details about what happens at events, including atmosphere and expectations.
- **Emotional State:** Reassured and less anxious



- **Context:** Tanzir wants proof of the experience.
- **User Action:** He clicks on the Gallery page.
- **System Response:** He sees real photos of people socializing, laughing, and engaging.
- **Emotional State:** Encouraged and more confident



- **Context:** Tanzir makes a decision.
- **User Action:** He decides to attend the event.
- **System Response:** He feels prepared and informed.
- **Emotional State:** Comfortable, slightly nervous, but excited to try something new